

Prior Learning: In Year 2, children continued to develop their social skills of how to play a team game. They competed against themselves and others. They communicated with others and worked as a team. They also continued to develop their running, jumping, throwing and catching skills.

Key Skills

Physical Me

- Throw**
- Agility**
- Catch**
- Balance**
- Dodge**
- Co-ordination**
- Run**
- Jump**
- Flexibility**
- Speed**

Value Me:

- Honesty
- Courage

Thinking Me

- To make decisions in the game

Social Me

- Communication
- Encourage
- Collaboration

Our Dodgeball Rules:

- All the children start by standing on the baseline
- At no point in the game can children cross the halfway line to the other team's half: If they do they are 'OUT'
- Children to throw the dodgeball at the other team, aiming to hit each other anywhere below the waist
- Hands cannot be used to block dodgeballs, only to try and catch
- When hit by a ball anywhere below the waist, they are 'OUT' of the game and must stand at the side of the court.
- If a team member CATCHES the ball, the person who threw it is 'OUT'
- NO head shots- if there are - the player that threw the ball is 'OUT'

Key Vocabulary

- Throw
- Control
- Ready Position
- Underarm
- Backhand throw
- Focus
- Grip
- Block
- Defender

Key Knowledge

Ready position:

- Stand on the balls of your feet
- Bend knees
- Feet hip width apart
- Hands to make a wide basket
- Watch the ball
- Only catch the ball when it is **between your shoulders and hips.**
- Cushion the ball into your chest as you catch

