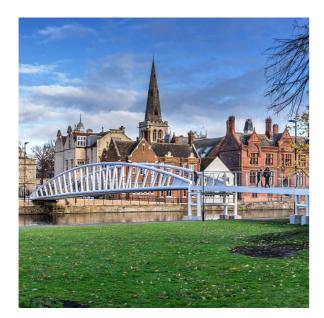# History of Bedford

Year 1

Essential Knowledge

By the end of this unit children will:

- Be able to recall facts about John Bunyan

- Order events in a chronological order

- To explain how Bedford Castle has changed over time.

- To design, create and evaluate a product

- To identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

Sensational Start

WOW Day!

Let's go into the woods – infant weaponry

Extraordinary Extra

Which famous person lived in Bedford?

Fabulous Finish

Design and create your windmill

Key Dates

Eid celebrations

Rabbits Class Assembly—24th May

Bumblebees Class Assembly—23rd May

Core Subjects: Links to theme	Around the World —Theme Content—National Curriculum links

English Links

Reading and discussing a range of stories

Using adjectives to improve our writing.

Including the conjunction **and** in our sentence writing

Checking that we have added punctuation correctly—capital letters, full stops, question marks and exclamation marks

Maths

Continue counting forwards and backwards to 100.

Counting forwards in 2s, 5s and 1s

Measure and compare length

Compare length and height

Mass and volume: heavier/lighter, full/empty

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Science

We will learn about the different parts of the human body. They will also learn about the five senses and identify which part of the body is associated with each sense..

Foundation Subjects

Geography

We will not be covering Geography this half term.

History

We will be finding out about John Bunyan and investigating why we have a castle mound in Bedford.

RE

In RE, we will be learning about significant and sacred places..

Music

Journey into the unknown and explore under the sea through music, movement, chanting and the playing of tuned percussion instruments

Art and Design

Mrs Stott will be taking art this half term.

Design and Technology

Design, create and evaluate your own windmill for a dinosaur that lived in Bedford.

P.E.

*Team games and Athletics

Computing

Using creativity and imagination to plan a miniature adventure story and capture it using developing photography skills